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about 1,500 words

Bring the Map Home

By Kaitlyn Jack

I can't wait for today. Today is Jeff Day, where we, the Keepers, must project the map and make sure the map is not stolen. Because of how special today is, I was chosen yesterday to be the keeper of the year. It's a big deal for my family. About family...

"There you are. You must hurry, it's almost time," said Mom while she pushed me forward.

"Okay, okay," I rolled my eyes. I got it. I'll head over there," I said while I walked over to the grand map wall.

"Good, good luck. I love you," said Mom as she yelled and waved goodbye to me.

The stores are already open. *Great, I'm late.* I walked over to the wall and saw the leader of the Keepers. I walked closer to the map and noticed something was different about it.

“Hi, did you guys notice the map?” I asked the Leader while I tilted my head to the right.

“Everything is good here. Taylor, what did you mean “noticed the map”?” said the Leader while he stared at me.

I watched the Leader walk closer to the map. He noticed the paint was fresh when it shouldn't be. Plus, some of the buildings are different. He stepped back and started shouting at people.

“Find the map!” said the Leader.

I walked closer to the map and glanced down at the grass. I saw a paper, and I picked it up. It said, “Finish it, from Rob.” He must have written it. I put the paper in my pocket for later.

“I'll look for the map with Luce,” I said to the Leader.

“You better or you will not be a keeper anymore,” said the Leader while he walked away.

Later that day, I collected Luce for this mission. We walked down the pathway to the Everything store. I knew Rob worked there. *He better be there.* I opened the door and glanced around for Rob. I walked over to the cashier.

“Where is Rob?” I asked the cashier.

“He's at... the mansion,” said the cashier.

I walked out of the store and headed over to Luce, saying, “Let's go.”

We took a boat over to the next island that has the mansion. We started to walk to the dark mansion. I cast a look over to Luce and saw her observing our own self-made map.

“Hey, we are close to the mansion.” I said to Luce as I stared forward.

“Are you sure?” asked Luce.

“Yes, the guy said he is here.”

We opened the door to the mansion. I observed the room for another door and opened it. We enter a dark room with a little light showing, full of crates all over. I started to head over to a small crate. “Do not open.” *What the heck?* I heard a “creak” as I stepped back. I stopped moving and glanced at Luce, but she was busy doing her own thing. *It’s a trap.* I looked around for help when I saw a statue of an elephant, and I pushed it over to my spot. I let go of my foot when a net felled and scooped me up.

“Luce, help!”

Luce glanced over at me when a door opened, and she disappeared behind a crate.

“Look who we have here. I knew you would come here,” said Rob, an old keeper.

Rob came into the room and left the door open a little. He stepped closer to me when Luce ran out of the room.

“Lastly, I got you. I will keep you down here for a while, but I’ll be right back. Have fun,” said Rob with a smile as he walked out the door.

I glanced down at my watch and noticed water droplets. Water dripped through the room. *I’ve got to get out.* I waited over an hour just sitting in this stupid net when the door opened and Rob came in.

“You know you can’t keep me here forever, Rob,” I said to Rob.

He watched me and grinned. “Oh, I can. You don’t have anything to help you,” said Rob.

Rob glanced up at me. “I’ve got a celebration to do. I’ll be right back. Don’t try to escape.” He left the door open.

I looked at the door for a minute or so and noticed he didn’t turn back. I observe around and noticed nothing in my arm could help me. *Darn it, stupid trap, and room.* I played with my dragon necklace. I laid my eyes down on my right leg pants, and I gasped remembering my knife.

I started to move around a little. I bent and reached down to my pockets. *I swear it was here.* I grabbed the knife, and I began to cut the net. I stopped when footsteps came close to the door and walked away. I continue to cut. *Finally.* I dropped to the ground. I walked over to the door and opened it. I glanced to the left and right and stepped out. I closed the door, turned around, and looked down the hallway. I noticed on the floor some Starburst raps. I follow them to a door and open it. Luce and some more keepers’ girls stand together.

“Luce, you did it. We need to hurry before they see me.”

“Okay, here is the fake map and replace this with the map.”

“Alright, let’s do this.”

I closed the door and moved down the barley; lit hallway to the living room. I inspected the room. The map is on top of a crate. *I could do this.* I headed to the crates but stopped and heard a bunch of men's voices. I take a step forward. I noticed a bunch of men next to a lot of

crates. They are everywhere, to the point where I can't steal the map. I searched around and saw plenty for the guys, and I walked back to the girls.

"The men inside are seeking a night with you girls, good luck and be safe," I said to the girls, and I looked at Luce. "Don't forget to distract them."

Luce said to the group of girls. "Let's go."

I walked to the area where I hid from the people. I watched as Luce came in with the girls. The guys checked out the girls.

"Hello, there." said Luce to Rob. "Do you want to come with us?"

Rob turned back to his men and back to the girls. "Lead the way," said Rob.

Everybody walked to the door. Luce shut the door, but before she gave me a wink. I walked to the map, and I took the map out of its bag to make sure it was the real one. I put the map back into the bag when I heard a door shut behind me.

"Hey! You stopped there!"

I threw the fake map down and took off. I ran down the hallway when a big thundercloud appeared and made the lights go out. My hands went to the wall, and I felt the walls as I speed walked to a random door. I opened the door and shut the door right as I heard footsteps running past me. I turned around, and an office appeared in front of me. *Wow, fancy.*

I wiped the sweat off my face with my dark red sweatshirt, and I glanced around for an escape. A gorilla statue on his desk. *Weird. Why would he have this on his desk?* I bend the gorilla down when a bookshelf moves. *Sweat.* I walked through and saw another dark hallway. On my left is a fire stick lit up. I grab it and head down the hallway.

As I continue to walk down the hallway, a door appears, and footsteps are heard behind me. I ran out the door and hid behind a truck. I peeked around the truck and saw the Leader. *What the...* I moved behind the truck before he saw me. I peeked down at my watch and noticed it was past lunch time. *Great, just great.* I looked around the truck and didn't see the keeper.

I stood up and scanned around me. I noticed I'm not that far from the event. "Boom." *Oh no.* I ran back to the wall where the map belonged. I moved the glass, took out the fake map, and replaced it with the true map in its place with a new lock. I backed up and admired the map. *I did it, but where is the council?*

I looked around me and found the council at a table for the gorilla show for the kids. I walked over to them. They all turn to glance at me.

"Council?"

"Yes, Taylor?" said a Council while she looked at me.

"We have a major issue with the keeper leader," I said to them with a straight face. *I hope they believe me.*

End